

BTCOC601: Compiler Design

[Unit 1] Introduction to Compiling

[7 Hours]

Definition, analysis of the source program, the phases of a compiler, the grouping of phases, Compiler Construction tools, A simple one-pass compiler,

[Unit 2] Lexical Analysis

[7 Hours]

The role of the Lexical analyzer, Input buffering, Specification of Tokens, A Language for Specifying Lexical Analyzers, Design of a Lexical Analyzer generator.

[Unit 3] Syntax Analysis

[7 Hours]

The role of the Parser, Context-free grammars, Writing a Grammar, Top-Down Parsing, Bottom-Up Parsing, Operator-precedence Parsing, LR Parsers, Using Ambiguous Grammars, Parser Generators.

[Unit 4] Syntax-Directed Translation

[7 Hours]

Definitions, Construction of Syntax Trees, Bottom-Up Evaluation of S- Attributed definitions, Top-Down Translation, Bottom-Up Evaluation of Inherited attributes. Intermediate Languages, Declarations, Assignment Statements, Boolean Expressions, Case Statements, Back patching, Procedure Calls.

[Unit 5] Code Generation

[7 Hours]

Issues in the Design of a Code Generator, The target Machine, Run-Time Storage Management, Basic Blocks and Flow Graphs, Next-Use Information, Simple Code Generator, Register allocation and Assignment, The DAG Representation of Basic Blocks, Generating Code from DAGs, Dynamic Programming, Code- Generation Algorithm, Code-Generators.

Text Book:

1. Aho, Sethi, Ullman, Compilers Principles, Techniques and Tools, Pearson Education India, 2nd Edition, 2013

Reference Books:

1. Hopcroft, Motwani and Ullman, Introduction to Automata Theory, Languages and Computation, Pearson Publication, 2nd Edition, 2001.
2. Dick Grune, Kees van Reeuwijk, Henri E. Bal, Criel J. H. Jacobs and Koen Langendoen, Modern Compiler Design, Springer, 2nd Edition, 2012.

BTCOC602: Computer Networks

[Unit 1] Introduction

[7 Hours]

Applications of computer networks, Network hardware, Network software: Protocol Hierarchy, Design Issue, connection oriented vs. connectionless, Service Primitives, Reference models: OSI and TCP/IP, Example networks: Internet, Network standardization, Performance: Bandwidth and Latency, Delay and bandwidth product, High-Speed Network, Application Performance Needs.

[Unit 2] LAN Technologies

[7 Hours]

X5, Frame relay, ATM, Ethernet (802.3), FDDI, Token Rings, Resilient Packet Rings, Wireless LANs: Wi-Fi (802.11), Cell Phone Technologies, Broadband Wireless: Wi-MAX (802.16), Bluetooth (802.15.1), RFID.

[Unit 3] Data Link Layer

[7 Hours]

Data Link Layer Design Issues: Service provided to network layer Framing, Error Control, Flow Control, Error Detection and Correction: error correcting codes, error detecting codes.

[Unit 4] Network Layer and Congestion Control

[7 Hours]

IPv4/IPv6, Routers and Routing Algorithms distance vector link state. TCP UDP and sockets, General principles, Congestion prevention policies, Load shading, Jitter control, Quality of service: Packet scheduling, Traffic shaping, integrated Services.

[Unit 5] Application Layer Protocols

[7 Hours]

DNS, SMTP, POP, FTP, HTTP. Network Security: Authentication, Basics of public key and private key cryptography, digital signatures and certificates, firewalls.

Text Book:

1. A. Tanenbaum, Computer Networks, PHI Publication, 5th Edition, 2011.

Reference Books:

1. B. Forouzan, Data Communications and Networking, McGraw Hill Publication, 5th Edition, 2013.
2. Larry Peterson and Bruce Davie, Computer Networks: A Systems Approach, Morgan Kaufman Publication, 5th Edition, 2012.
3. S. Keshav, An Engineering Approach to Computer Networking, Addison-Wesley Professional.
4. D. Comer, Computer Networks and Internet, Pearson Education, 6th Edition, 2014.
5. M. Gallo, W. Hancock, Computer Communications and Networking Technologies, Brooks/Cole Publisher, 2001.
6. Natalia Olifer, Victor Olifer, Computer Networks: Principles, Technologies and Protocols for Network Design, Wiley Publication, 2005.

BTCOC603: Machine Learning

[Unit 1]

[7 Hours]

Basic definitions, types of learning, hypothesis space and inductive bias, evaluation, cross-validation, Linear regression, Decision trees, over fitting, Instance based learning, Feature reduction, Collaborative filtering based recommendation

[Unit 2]

[7 Hours]

Probability and Bayes learning, Logistic Regression, Support Vector Machine, Kernel function and Kernel SVM.

[Unit 3]

[7 Hours]

Perceptron, multilayer network, back propagation, introduction to deep neural network.

[Unit 4]

[7 Hours]

Computational learning theory, PAC learning model, Sample complexity, VC Dimension, Ensemble learning.

[Unit 5]

[7 Hours]

Clustering k-means, adaptive hierarchical clustering, Gaussian mixture model.

Text Book:

1. Tom Mitchell, Machine Learning, First Edition, McGraw Hill, 1997.

Reference Books:

1. Ethem Alpaydin, Introduction to Machine Learning, 2nd Edition,

BTCOE604 (A): Geographic Information System

[Unit 1]

[6 Hours]

What is Geographic Information Systems?, Different components of GIS, Different types of vector data, Raster data models and their types TIN data model.

[Unit 2]

[6 Hours]

Advantages and disadvantages associated with vector, raster and TIN Non-spatial data attributes and their type Raster data compression techniques Different raster data file formats spatial database systems and their types.

[Unit 3]

[6 Hours]

Pre-processing of spatial datasets Different map projections, Spatial interpolation techniques Different types of resolutions Digital Elevation Model (DEM).

[Unit 4]

[6 Hours]

Quality assessment of freely available DEMS GIS analysis-1

[Unit 5]

[6 Hours]

GIS analysis-2 and applications Errors in GIS Key elements of maps.

Text Book:

1. Ian Heywood, Sarah Cornelius and Steve Carver, An Introduction to Geographical Information Systems (4th Edition) 2012.

Reference Books:

1. Chang Kang-tsung (Karl), Introduction to Geographic Information Systems, 2006
2. Tor Bernhardsen Geographic Information Systems: An Introduction, May 2002

NPTEL Course:

1. Dr. Arun K. Saraf, Introduction to Geographical Information System, IIT Roorkee.

BTCOE604 (B): Internet of Things

[Unit 1] IoT Introduction

[7 Hours]

Genesis of IoT, IoT and Digitization, IoT Impact, Convergence of IT and IoT, IoT Challenges, IoT Network Architecture and Design, Drivers Behind New Network Architectures, Comparing IoT Architectures, A Simplified IoT Architecture, The Core IoT Functional Stack, IoT Data Management and Compute Stack.

[Unit 2] Smart Objects

[7 Hours]

The -Things in IoT, Sensors, Actuators, and Smart Objects, Sensor Networks, Connecting Smart Objects, Communications Criteria, IoT Access Technologies.

[Unit 3] IP Layer

[7 Hours]

IP as the IoT Network Layer, The Business Case for IP, The need for Optimization, Optimizing IP for IoT, Profiles and Compliances, Application Protocols for IoT, The Transport Layer, IoT Application Transport Methods.

[Unit 4] Data and Analytics for IoT

[7 Hours]

An Introduction to Data Analytics for IoT, Machine Learning, Big Data Analytics Tools and Technology, Edge Streaming Analytics, Network Analytics, Securing IoT, A Brief History of IoT Security, Common Challenges in IoT Security, Formal Risk Analysis Structures: OCTAVE and FAIR, The Phased Application of Security in an Operational Environment

[Unit 5] IoT Physical Devices and Endpoints

[7 Hours]

Building IoT with Arduino: Arduino-Interfaces-Arduino IDE-Programming, RaspberryPi: Introduction to RaspberryPi, About the RaspberryPi Board: Hardware Layout, Operating Systems on RaspberryPi, Configuring RaspberryPi, Programming RaspberryPi with Python, Wireless Temperature Monitoring System Temperature Sensor, Connecting Raspberry Pi via SSH, Accessing Temperature from sensors, Remote access to RaspberryPi, Smart and Connected Cities, An IoT Strategy for Smarter Cities, Smart City IoT Architecture, Smart City Security Architecture, Smart City Use-Case Examples.

Text Book:

1. David Hanes, Gonzalo Salgueiro, Patrick Grossetete, Robert Barton, Jerome Henry, "IoT Fundamentals: Networking Technologies, Protocols, and Use Cases for the Internet Things", 1st Edition, Pearson Education.

Reference Books:

1. Srinivasa K G, -Internet of Things, CENGAGE Learning India, 2017.
2. Vijay Madisetti and Arshdeep Bahga, -Internet of Things (A Hands-on-Approach), 1st Edition, VPT, 2014.
3. Raj Kamal, -Internet of Things: Architecture and Design Principles, 1st Edition, McGraw Hill Education, 2017.

BTCOE604 (C): Embedded Systems

[Unit 1]

[7 Hours]

Introduction: Embedded system overview, Design challenge, Processor technology, IC technology, Design technology, Custom single processor technology, Hardware-combinational logic, Sequential logic, Custom single purpose processor design, RT-level custom single purpose processor design, Optimizing custom single purpose processors.

[Unit 2]

[7 Hours]

General purpose processor Software: Basic architecture, Operation, Programmers view, Development environment, Application specific instruction set processor, selecting a microprocessor, General purpose processor design. Introduction, ARM7TDMI-S processor, Block diagram, Memory mapping, Memory accelerator module.

[Unit 3]

[7 Hours]

System control: Pin description, Register description, Crystal oscillator, External interrupt inputs, Other system controls, Memory mapping control, Phase locked loop, Power control, Reset, APB divider, Wakeup timer. GPIO: GPIO register map, Timer-TIMER / COUNTER0 and TIMER / COUNTER1 register map, Example timer operation, Architecture.

[Unit 4]

[7 Hours]

UART: UART0/1 - UART0/1 register map, UART0/1 baud rate, UART0/1 auto-baud, UART0/1 block diagram. Serial peripheral interface: SPI data transfers, SPI pin description, SPI register map, SPI block diagram; I2C-bus interface: I2C bus configuration, I2C operating modes, I2C Bus serial interface block diagram, Summary of I2C registers.

[Unit 5]

[7 Hours]

Introduction, Process scheduling, Examples of RTOS, Microprocessor and microcontroller based system design, typical design examples, system design and simulation using simulation software such as Proteus VSM. Digital Camera Example Introduction, Introduction to a Simple Digital Camera; User's Perspective, Designer's perspective requirements specification non functional requirements, Informal functional specification, refined functional specification.

Text Book:

1. Frank Vahid –Embedded System Design- A Unified system Hardwar/Software Introduction, (3rd Edition, John Wiley India) ISBN 978-81-265-0837-2.

Reference Books:

1. LPC 214x User manual (UM10139):- www.nxp.com..
2. Andrew N. Sloss, Dominic Symes and Chris Wright –ARM System Developer's Guide – Designing and Optimizing System Software, (Elsevier) ISBN: 1-55860-874-5.
3. LPC 17xx User manual (UM10360) :- www.nxp.com
4. ARM architecture reference manual : - www.arm.com
5. Steve Furber –An Engineer's Introduction to the LPC2100 series, Trevor Martin (Hitex (UK) Ltd.).–ARM System-on-Chip Architecture, (2nd Edition, Addison-Wesley Professional)ISBN-13: 9780201403527

BTHM605 (A): Development Engineering

[Unit 1]

[7 Hours]

Introduction, Various Definitions of Development Engineering.

[Unit 2]

[7 Hours]

World Poverty and Development, Poverty in the India, Sustainable Development, Culture and Global Competence, The Engineer's Role.

[Unit 3]

[7 Hours]

Social Justice, Social Justice and Engineering, Religious Perspectives, Secular Perspectives.

[Unit 4]

[7 Hours]

Development Strategies: Society, Technological Change, and Development, Development Economists' Perspectives, Global Health Perspective, International Education Perspective, Social Business Perspectives.

[Unit 5]

[7 Hours]

Engineering for Sustainable Community Development: The Engineer as a Helper Participatory Community Development, Teamwork and Project Management, Community Assessment: Learning About a Community, Project Selection, Humanitarian Technology, Participatory Technology Development, Humanitarian STEM Education. ICT for Development, AI for Humanitarian purposes, Blockchain and Social Development.

Text Book:

1. Kevin M. Passino, Humanitarian Engineering: Advancing Technology for Sustainable Development.

BTHM605 (B): Employability and Skill Development

[Unit 1] Soft Skills & Communication basics:

[7 Hours]

Soft skills Vs hard skills, Skills to master, Interdisciplinary relevance, Global and national perspectives on soft skills, Resume, Curriculum vitae, How to develop an impressive resume, Different formats of resume Chronological, Functional, Hybrid, Job application or cover letter, Professional presentation- planning, preparing and delivering presentation, Technical writing.

[Unit 2] Arithmetic and Mathematical Reasoning and Analytical Reasoning and Quantitative Ability:

[7 Hours]

Aspects of intelligence, Bloom taxonomy, multiple intelligence theory, Number sequence test, mental arithmetic (square and square root, LCM and HCF, speed calculation, remainder theorem).

Matching, Selection, Arrangement, Verifications (Exercises on each of these types). Verbal aptitude (Synonym, Antonym, Analogy).

[Unit 3] Grammar and Comprehension:

[7 Hours]

English sentences and phrases, Analysis of complex sentences, Transformation of sentences, Paragraphwriting, Story writing, Reproduction of a story, Letter writing, précis writing, Paraphrasing and e-mail writing.

[Unit 4] Skills for interviews:

[7 Hours]

Interviews- types of interviews, preparatory steps for job interviews, interview skill tips, Group discussion- importance of group discussion, types of group discussion, difference between group discussion, panel discussion and debate, personality traits evaluated in group discussions, tips for successful participation in group discussion, Listening skills- virtues of listening, fundamentals of good listening, Non-verbal communication- body movement, physical appearance, verbal sounds, closeness, time.

[Unit 5] Problem Solving Techniques:

[7 Hours]

Problem solving model: 1. Define the problem, 2. Gather information, 3. Identify various solution, 4. Evaluate alternatives, 5. Take actions, 6. Evaluate the actions.

Problem solving skills: 1. Communicate. 2. Brain storming, 3. Learn from mistakes.

Text Book:

1. R. Gajendra Singh Chauhan, Sangeeta Sharma, -Soft Skills- An integrated approach to maximize personality, ISBN: 987-81-265-5639-7, First Edition 2016

Reference Books:

1. Wiley Wren and Martin, "English grammar and Composition", S. Chand publications.
2. R. S. Aggarwal, "A modern approach to verbal reasoning", S. Chand publications.
3. Philip Carter, "The Complete Book of Intelligence Test", John Willey & Sons Ltd.
4. Philip Carter, Ken Russell, "Succeed at IQ test", Kogan Page.
5. Eugene Ehrlich, Daniel Murphy, "Schaum's Outline of English Grammar", McGraw Hills.
6. David F. Beer, David A. McMurrey, -A Guide to Writing as an Engineer, ISBN: 978- 1-118-30027-5 4th Edition, 2014, Wiley.

BTHM605 (C): Consumer Behavior

[Unit 1]

[7 Hours]

Introduction to the Study of Consumer Behavior: Defining Consumer Behavior, Scope and Application of Consumer Behavior, Why Study Consumer Behavior, Evolution of Consumer Behavior as a Field Of Study and its relationship with Marketing: Behavioral Dimension, The Interdisciplinary Nature of Consumer Behavior. Market Research and Consumer Behavior, Relevance of Market Research with Consumer Behavior, Approaches to Consumer Behavior Research, Quantitative Research, Qualitative Research.

[Unit 2]

[7 Hours]

Market Segmentation and Positioning, Market Segmentation, Basis for Segmentation, Alternatives available for Segmentation, Positioning. The Consumer Decision Making Process: Buying Motives, Buying Roles, Consumer Decision Making Process, Levels of Consumer Decision Making, Perspectives to Consumer Decision Making, Consumer Decision Making Process.

[Unit 3]

[7 Hours]

Models of Consumer Behavior: The Economic model, Learning model, Psychoanalytic model, The sociological model. The Howard Sheth model of Buying Behaviour, The Nicosia model, The Engel - Kollat - Blackwell Model, Engel, Blackwell and Miniard (EBM) model.

[Unit 4]

[7 Hours]

Psychological Influences on Consumer Decision Making: Consumer's Needs & Motivation, Emotions and Mood, Consumer Involvement, Consumer Learning, Personality, Self-concept and Self-image, Consumer Perception, Risk and Imagery. Consumer Attitude: Belief, Affect, Attitude and Intention, Attitude Formation and Attitude Change, Consumer Communication. Sociological Influences on Consumer Decision Making: Consumer groups, Consumer reference groups, Family and Life cycle, Social class and mobility, lifestyle analysis, Culture; Sub-Culture, Cross Culture, Interpersonal Communication and influence, Opinion Leadership.

[Unit 5]

[7 Hours]

Diffusion of innovation Diffusion Process, Adoption Process, Consumer Innovators, Multiplicative innovation adoption (MIA) model. Organizational Buying: Differences between Industrial Markets and Consumer Markets, Differences between Organizational and Consumer Buying, Buying Decisions in Organizational Buying Process, Types of Decision Making, Organization Buyer's Decision Making Process, and Factors influencing Organizational Buying Behaviour, Decision Makers in Organizational Buying, Webster and Wind model of Organizational buying behaviour, The Sheth model of Industrial buying, The Sheth model of Industrial buying Consumer Behavior Analysis and Marketing Strategy: Consumer Behavior and Product Strategy, Consumer Behavior and Pricing Strategy, Consumer Behavior and Distribution Channel Strategy, Consumer Behavior and Promotion Strategy.

Text Book:

1. Consumer Behavior, Schiffman, L.G. and Kanuk L.L., Prentice Hall, India.

Reference Books:

1. Consumer Behavior, Concepts and Applications, Loudon, D.L. and Bitta, A.J.D, Tata McGrawHill.
2. Consumer Behavior and Marketing Strategy, Peter, J.P. and Olson, J.C., Schiffman, L.G. and Kanuk L.L., Prentice Hall, India.

BTCOL606: Competitive Programming**[Unit 1]****[7 Hours]**

Introduction: Online Judge The Programming Challenges Robot Judge, Understanding Feedback From the Judge, Choosing Programming Languages, Reading Our Programs, Standard Input/Output, Programming Hints, Elementary Data Types.

Challenging Problems

(1) The $3n + 1$ Problem (2) Minesweeper (3) The Trip, (4) LCD Display (5) Graphical Editor (6) Interpreter (7) Check the Check (8) Australian Voting.

[Unit 2]**[7 Hours]**

Elementary Data Structures: Data Structures: Elementary Data Structures, Stacks, Dictionaries, Priority Queues Sets, Object Libraries, The C++ Standard Template Library, The Java java.util Package, Program Design Example: Going to War, Hitting the Dec, String Input/Output, Winning the War, Testing and Debugging.

Challenging Problems

(1) Jolly (2) Poker Hands (3) Hartals (4) Crypt Kicker (5) Stack 'em Up (6) Erdős Numbers (7) Contest Scoreboard (8) Yahtzee.

[Unit 3]**[7 Hours]**

Strings: Character Codes, Representing Strings, Program Design Example: Corporate Renaming, Searching for Patterns, Manipulating Strings, Completing the Merger, String Library Functions.

Challenging Problems

(1) WERTYU (2) Where's Waldorf? (3) Common Permutation (4) Crypt Kicker II (5) Automated Judge Script (6) File Fragmentation (7) Doublets (8) Fmt

[Unit 4]**[7 Hours]**

Sorting: Sorting, Sorting Applications Sorting Algorithms, Program Design Example: Rating the Field, Sorting Library Functions, Rating the Field.

Challenging Problems

(1) Vito's Family (2) Stacks of Flapjacks (3) Bridge (4) Longest Nap (5) Shoemaker's Problem (6) CDVII (7) Shell Sort (8) Football.

[Unit 5]**[8 Hours]**

Arithmetic and Algebra: Machine Arithmetic, Integer Libraries, High-Precision Integers, High-Precision Arithmetic, Numerical Bases and Conversion, Real Numbers, Dealing With Real Numbers, Fractions, Decimals, Algebra, Manipulating Polynomials, Root Finding, Logarithms, Real Mathematical Libraries.

Challenging Problems

(1) Primary Arithmetic (2) Reverse and Add (3) The Archeologist's Dilemma (4) Ones (5) A Multiplication Game (6) Polynomial Coefficients (7) The Stern-Brocot Number System (8) Pairsumonious Numbers.

Combinatorics: Basic Counting Techniques, Recurrence Relations, Binomial Coefficients, Other Counting Sequences, Recursion and Induction Problems.

Challenging Problems

(1) How Many Fibs? (2) How Many Pieces of Land? (3) Counting (4) Expressions (5) Complete Tree Labeling (6) The Priest Mathematician (7) Self-describing Sequence (8) Steps

List of Practical:

At least twenty five problems solving on competitive programming platforms such as, <https://uva.onlinejudge.org>, <http://hackerrank.com/>, <http://codechef.com/>

Text Book:

1. Steven S. Skiena Miguel A. Revilla, Programming Challenges The Programming Contest Training Manual, Springer

Reference Books:

1. Antti Laaksonen, Competitive Programmer's Handbook.
2. Steven Halim, Competitive Programming 3: The Lower Bounds of Programming Contests.
3. Gayle Lakaman Cracking the Coding Interview.
4. The Hitchhiker's Guide to the Programming Contests.

BTCOL606: Machine Learning Laboratory

As a part of lab exercises for Machine Learning Laboratory, it is suggested that the student should get hands-on experience by solving data analysis problems available on Machine Learning competition platforms such as Hacker Earth and Kaggle. Some of the suggestive list of problem solving is given below. Knowledge of R programming or Python is required to solve these problems, students get this prerequisite in Second Year.

1	<u>Regression Analysis and Plot interpretation.</u>
2	<u>Logistic Regression Analysis in R.</u>
3	<u>Random Forest and Parameter Tuning in R.</u>
4	<u>Clustering Algorithms and Evaluation in R.</u>
5	<u>Machine Learning Project in Python on Hourse Prices Data.</u>

BTCOC701: Artificial Intelligence

[Unit1] Introduction

[7 Hours]

What Is AI? The Foundations of Artificial Intelligence, the History of Artificial Intelligence, the State of the Art. Intelligent Agents: Agents and Environments Good Behavior: The Concept of Rationality, The Nature of Environments, The Structure of Agents.

[Unit2] Problem-solving

[7 Hours]

Solving Problems by Searching, Problem-Solving Agents, Example Problems, Searching for Solutions, Uninformed Search Strategies, Informed (Heuristic) Search Strategies, Heuristic Functions, Defining Constraint Satisfaction Problems, Constraint Propagation: Inference in CSPs, Backtracking Search for CSPs, Local Search for CSPs, The Structure of Problems. Adversarial Search, Games, Optimal Decisions in Games, Alpha-Beta Pruning.

[Unit 3] Knowledge & Reasoning

[7 Hours]

Knowledge representation issues, Representation & mapping, Approaches to knowledge representation, Issues in knowledge representation. Using predicate logic: Representing simple fact in logic, Representing instant & ISA relationship, Computable functions & predicates, Resolution, Natural deduction. Representing knowledge using rules: Procedural versus declarative knowledge, Logic programming, Forward versus backward reasoning, Matching, Control knowledge.

[Unit 4] Probabilistic Reasoning [7 Hours]

Representing knowledge in an uncertain domain, The semantics of Bayesian networks, Dempster-Shafer theory, Fuzzy sets & fuzzy logics, Planning: Overview, Components of a planning system, Goal stack planning, Hierarchical planning and other planning techniques.

[Unit5] Natural Language processing: [7 Hours]

Introduction, Syntactic processing, Semantic analysis, Discourse & pragmatic processing.

Learning: Forms of learning, Inductive learning, Learning decision trees, explanation based learning, Learning using relevance information, Neural net learning & genetic learning. Expert Systems: Representing and using domain knowledge, Expert system shells and knowledge acquisition.

Text Book:

1. Rich, E. and Knight K.: Artificial Intelligence, Tata McGraw- Hill

Reference Books:

1. Peter Norvig, Artificial Intelligence: A Modern Approach, Third Edition.
2. Ivan Bratko, Prolog Programming for Artificial Intelligence, Addison-Wesley.

BTCOE702 Cloud Computing

[Lecture: 3 Periods/Week

End Semester Examination: 60 Marks

CA: 20 Marks

MSE: 20 Marks

Prerequisites: Discrete Mathematics, Computer Networks

Course Objectives:

1. To understand the concepts of Cloud Computing.
2. To learn Taxonomy of Virtualization Techniques.
3. To learn Cloud Computing Architecture.
4. To acquire knowledge on Aneka Cloud Application Platform.
5. To learn Industry Cloud Platforms.

Course Outcomes:

At the end of this course student will:

CO1) Understand the concept of virtualization and how this has enabled the development of Cloud Computing

CO2) Know the fundamentals of cloud, cloud Architectures and types of services in cloud

CO3) Understand scaling, cloud security and disaster management

CO4) Design different Applications in cloud

CO5) Explore some important cloud computing driven commercial systems

UNIT 1

Introduction to Cloud: Cloud Computing at a Glance, the Vision of Cloud Computing, Defining a Cloud, a Closer Look, Cloud Computing Reference Model. Characteristics and Benefits, Challenges Ahead, Historical Developments. **Virtualization:** Introduction, Characteristics of Virtualized Environment, Taxonomy of Virtualization Techniques, Virtualization and Cloud computing, Pros and Cons of Virtualization, Technology Examples- VMware and Microsoft Hyper-V.

UNIT 2

Cloud Computing Architecture: Introduction, Cloud Reference Model, Architecture, Infrastructure / Hardware as a Service, Platform as a Service, Software as a Service, Types of Clouds, Public Clouds, Private Clouds, Hybrid Clouds, Community Clouds, Economics of the Cloud, Open Challenges, Cloud Interoperability and Standards, Scalability and Fault Tolerance.

UNIT 3

Defining the Clouds for Enterprise: Storage as a service, Database as a service, Process as a service, Information as a service, Integration as a service and Testing as a service. Scaling a cloud infrastructure -Capacity Planning, Cloud Scale.

UNIT 4

Aneka: Cloud Application Platform Framework Overview, Anatomy of the Aneka Container, From the Ground Up: Platform Abstraction Layer, Fabric Services, Foundation Services, Application Services, Building Aneka Clouds, Infrastructure Organization, Logical Organization, Private Cloud Deployment Mode, Public Cloud Deployment Mode, Hybrid Cloud Deployment Mode, Cloud Programming and Management, Aneka SDK, Management Tools.

UNIT 5

Cloud Applications: Scientific Applications – Health care, Geoscience and Biology. Business and Consumer Applications- CRM and ERP, Social Networking, Media Applications and Multiplayer Online Gaming.

Cloud Platforms in Industry: Amazon Web Services- Compute Services, Storage Services, Communication Services and Additional Services. Google AppEngine-Architecture and Core Concepts, Application Life-Cycle, cost model. Microsoft Azure- Azure Core Concepts.

Learning Resource

Text Books

1. Mastering Cloud Computing by Raj Kumar Buyya, Christian Vecchiola, and S.Thamarai Selvi from TMH 2013.
2. George Reese Cloud Application Architectures, First Edition, O'Reilly Media 2009.

References

1. Cloud Computing and SOA Convergence in Your Enterprise *A Step-by-Step Guide* by
2. David S. Linthicum from Pearson 2010.
3. Cloud Computing 2nd Edition by Dr. Kumar Saurabh from Wiley India 2012.
4. Cloud Computing – web based Applications that change the way you work and collaborate Online – Micheal Miller. Pearson Education.

NPTEL Course:

1. Cloud Computing, Prof. Soumya Kanti Ghosh, Department of Computer Science and Engineering, IIT Kharagpur

BTCOE703 (A): Bioinformatics

[Unit 1] Introduction to Bioinformatics

[6 Hours]

The Brain of Biotechnology Evolutionary Biology Origin & History of Bioinformatics Origin of Bioinformatics/Biological Databases Importance of Bioinformatics Use of Bioinformatics Basics of Molecular Biology Definitions of Fields Related to Bioinformatics Applications. Biological Databases: Introduction Categories of Biological Databases The Database Industry Classification of Biological Databases The Creation of Sequence Databases Bioinformatics Programs and Tools Bioinformatics Tools Application of Programmes in Bioinformatics.

[Unit 2] Genomics & Proteomics

[7 Hours]

DNA, Genes and Genomes DNA Sequencing Genome Mapping Implications of Genomics for Medical Science Proteomic Application of Proteomics to Medicine Difference between Proteomics and Genomics Protein Modeling. Sequence Alignment: Introduction Pairwise Sequence Alignment Sequence Alignment (MSA) Substitution Matrices Two Sample Applications.

[Unit 3] Phylogenetic Analysis

[7 Hours]

Introduction Fundamental Elements of Phylogenetic Models Tree Interpretation Importance of Identifying Paralogs and Orthologs Phylogenetic Data Analysis Alignment Building the Data Model Determining the Substitution Model Tree-Building Methods Tree Evaluation. Microarray Technology: A Boon to Biological Sciences Introduction to Microarray Microarray Technique Potential of Microarray Analysis Microarray Products Microarray Identifying Interactions Applications of Microarrays.

[Unit 4] Bioinformatics in Drug Discovery

[6 Hours]

A Brief Overview Introduction Drug Discovery Informatics and Medical Sciences Bioinformatics and Medical Sciences Bioinformatics in Computer-Aided Drug Design Bioinformatics Tools.

[Unit 5] Human Genome Project

[6 Hours]

Human Genome Project: Introduction Human Genome Project Genome Sequenced in the Public (HGP) and Private Project Funding for Human Genome Sequencing DNA Sequencing Bioinformatics Analysis: Finding Functions Insights Learned from the Human DNA Sequence Future Challenges.

Text Book:

1. S. C. Rastorgi et al, Bioinformatics Concepts Skills and Applications; 2nd Edition, CBS Publishers & Distributors.

NPTEL Course:

1. Prof. M. Michael Gromiha, Algorithms and Applications.

BTCOE703 (B): Distributed Systems

[Unit1]Introduction

[7 Hours]

Introduction to Distributed Computing System, Evolution of Distributed Computing System, Distributed Computing System models, Distributed Computing System Gaining Popularity, Distributed Operating System, Introduction to Distributed Computing Environment (DCE), Desirable Features of a Good Message- Passing System, Issues in IPC by Message-Passing, Synchronization, Buffering, Multidatagram message, Encoding and Decoding of message data, Process addressing, Failure Handling, Group Communication, Case Study: BSD UNIX IPC Mechanism.

[Unit 2] Remote Procedure Calls

[7 Hours]

RPC model, Transparency of RPC, Implementing RPC Mechanism, Stub Generation, RPC messages, Marshaling arguments and Results, Server Management, Parameter Passing Semantics, Call Semantics, Communication Protocols for RPCs, Complicated RPCs, Client- Server Binding, Exception Handling, Security, Some Special Types of RPCs, Case studies: Sun RPC, DCE, RPC.

[Unit 3] Distributed Shared Memory

[6 Hours]

General Architecture of DSM Systems, Design and Implementation Issues of DSM, Granularity, Structure of Shared Memory Space, Consistency Models, Replacement Strategy, Thrashing, Other Approaches to DSM, Heterogeneous DSM, Advantages of Synchronization: Clock Synchronization, Event Ordering, Mutual Exclusion, Deadlock, Election Algorithms.

[Unit 4] Resource Management And Process Management

[6 Hours]

Desirable Features of a Good Global Scheduling Algorithm, Task assignment Approach, Load-Balancing Approach, load Sharing Approach, Process Migration, Threads.

[Unit 5] Distributed File System

[6 Hours]

Desirable Features of a Good Distributed File System, File Models, File Accessing Models, File Sharing Semantics, File Caching Schemes, File Replication, Fault Tolerance, Atomic Transactions, Design Principles, Case Study: DCE Distributed File Service.

Text Book:

1. P. K. Sinha, Distributed Operating System, PHI Publication

Reference Books:

1. Colorouis, Distributed Systems, Addison Wesley Publication.
2. M. L. Liu, Distributed Computing: Principles and Applications, Addison-Wesley, 2004.

NPTEL Course:

1. Distributed Systems, Prof. Rajiv Mishra, IIT Patna.

BTCOE703 (C): Big Data Analytics

[Unit 1] Introduction to Big Data

[6 Hours]

Why Big Data and Where did it come from?, Characteristics of Big, Challenges and applications of Big Data, Enabling Technologies for Big Data, Big Data Stack, Big Data distribution packages.

[Unit 2] Big Data Platforms

[7 Hours]

Overview of Apache Spark, HDFS, YARN, MapReduce, MapReduce Programming Model with Spark, MapReduce Example: Word Count, Page Rank etc, CAP Theorem, Eventual Consistency, Consistency Trade-O-s, ACID and BASE, Zookeeper and Paxos, Cassandra, Cassandra Internals, HBase, HBase Internals.

[Unit 3] Big Data Streaming Platforms

[6 Hours]

Big Data Streaming Platforms for Fast Data, Streaming Systems, Big Data Pipelines for Real-Time computing, Spark Streaming, Kafka, Streaming Ecosystem.

[Unit 4] Big Data Applications

[6 Hours]

Overview of Big Data Machine Learning, Mahout, Big Data Machine learning Algorithms in Mahout-kmeans, Naive Bayes etc. Machine learning with Spark, Machine Learning Algorithms in Spark, SparkMLlib, Deep Learning for Big Data, Graph Processing: Pregel, Giraph, Spark GraphX.

[Unit 5] Database for the Modern Web

[7 Hours]

Introduction to mongoDB key features, Core server tools, MongoDB through the JavaScript‘ sshell, Creating and querying through Indexes, Document-oriented, principles of schema design, Constructing queries on databases, collections and documents, MongoDB query language.

Text Book:

1. Bart Baesens –Analytics in a Big Data World: The Essential Guide to Data Science and its Applications, Wiley and SAS Business Series.

Reference Books:

1. Rajkumar Buyya, Rodrigo N. Calheiros, Amir M Vahid Dastjerdi, Morgan Kaufmann, –Big Data Principals and Paradiagram, Elsevier, ISBN: 978-0-12-805394-2
2. Kyle Banker, Peter Bakum and Shaun Verch, –MongoDB in Action, 2nd Edition Dream tech Press, ISBN: 978-9351199359.
3. Anand Rajaraman, Jeffrey D. Ullman, –Mining of Massive Datasets, 3rd edition, Cambridge University Press
4. Sima Acharya, Subhashini Chhellappan, –BIG Data and Analytics, Willey publication, ISBN: 978-8126554782.

NPTEL COURSE:

1. Big Data Computing by Prof. Rajiv Misra, Dept. of Computer Science and Engineering, IIT Patna

BTCE704 (A): Cryptography & Network Security

[Unit 1]

[6 Hours]

Introduction and Mathematical Foundations: Introduction, Overview on Modern Cryptography, Number Theory, Probability and Information Theory. Classical Cryptosystems: Classical Cryptosystems, Crypt-analysis of Classical Cryptosystems, Shannon's Theory.

[Unit 2]

[6 Hours]

Symmetric Key Ciphers: Symmetric Key Ciphers, Modern Block Ciphers (DES), Modern Block Cipher (AES). Crypt-analysis of Symmetric Key Ciphers: Linear Crypt-analysis, Differential Crypt-analysis, other Crypt-analytic Techniques, Overview on S-Box Design Principles, Modes of operation of Block Ciphers.

[Unit 3]

[6 Hours]

Stream Ciphers and Pseudo-randomness: Stream Ciphers, Pseudo-random functions. Hash Functions and MACs: Hash functions: The Merkle Damgard Construction, Message Authentication Codes (MACs).

[Unit 4]

[6 Hours]

Asymmetric Key Ciphers: Construction and Crypt-analysis: More Number Theoretic Results, The RSA Cryptosystem, Primality Testing, Factoring Algorithms, Other attacks on RSA and Semantic Security of RSA, The Discrete Logarithm Problem (DLP) and the Diffie-Hellman Key Exchange algorithm, The ElGamal Encryption Algorithm, Crypt-analysis of DLP.

[Unit -5]

[6 Hours]

Digital Signatures: Signature schemes: I, Signature schemes: II. Modern Trends in Asymmetric Key Cryptography: Elliptic curve based cryptography: I, Elliptic curve based cryptography: II. Network Security: Secret Sharing Schemes, A Tutorial on Network Protocols, Kerberos, Pretty Good Privacy (PGP), Secure Socket Layer (SSL), Intruders and Viruses, Firewalls.

Text Book:

1. Douglas Stinson, *"Cryptography Theory and Practice"*, 2nd Edition, Chapman & Hall/CRC.

Reference Books:

1. B. A. Forouzan, *"Cryptography & Network Security"*, McGraw Hill Publication.
2. William Stallings, *"Cryptography and Network Security"*, Pearson Education.
3. Dr. B. B. Meshram, *TCP/IP & Network Security*, SPD Publication.
4. Wenbo Mao, *"Modern Cryptography, Theory & Practice"*, Pearson Education.
5. Hoffstein, Pipher, Silverman, *"An Introduction to Mathematical Cryptography"*, Springer.
6. Alang.Konheim, *Computer Security and Cryptography*, Wiley Publication.
7. A. Joux, *"Algorithmic Crypt-analysis"*, CRC Press.
8. S. G. Telang, *"Number Theory"*, McGraw Hill.
9. Matt Bishop, *"Computer Security"*, Pearson Education.

BTCOE704 (B): Business Intelligence

[Unit 1] Business Intelligence Introduction

[6 Hours]

Definition, History of Business intelligence, Leveraging Data and Knowledge for BI, BI Components, Business Intelligence and Business Analytics, BI Life Cycle, Business intelligence architectures, Effective and timely decisions.

[Unit 2] BI Planning for success

[6 Hours]

The role of mathematical models, Enabling factors in business intelligence projects, Development of a business intelligence system, Ethics and business intelligence, Planning for Success Initiating a Program, Business/Information Technology Partnership, Business Intelligence Success Factors, Team Building, Strategic versus Tactical Planning.

[Unit 3] Decision support system

[6 Hours]

Definition of system, Representation of the decision-making process, Rationality and problem solving, The decision-making process, Types of decisions, Approaches to the decision-making process, Evolution of information systems, Definition of decision support system, Development of a decision support system

[Unit 4] Data Warehousing

[6 Hours]

Definition of data warehouse, Data marts, Data quality, Data warehouse architecture, ETL tools , Metadata, Schemas Used in Data Warehouses: Star, Snowflake and fact constellation , Cubes and multidimensional analysis ,Hierarchies of concepts and OLAP operations ,OLAP vs OLTP Materialization of cubes of data

[Unit 5] Data Mining and Application of BI

[6 Hours]

Data mining, Definition of data mining, Models and methods for data mining, Data mining, classical statistics and OLAP, Applications of data mining, Representation of input data, Data mining process, Applications of BI:Data Warehousing Helps MultiCare Save More Lives ,Smarter Insurance: Infinity P&C Improves Customer Service and Combats Fraud with Predictive Analytics.

Text Book:

1. Efraim Turban, Ramesh Sharda, Jay Aronson, David King, Decision Support and Business Intelligence Systems, 9th Edition, Pearson Education, 2009
- 2 Ramesh Sharda, Dursun Delen, Efraim Turban BUSINESS INTELLIGENCE AND ANALYTICS: SYSTEMS FOR DECISION SUPPORT, 10th Edition, Pearson Education, 2009

Reference Books:

1. David Loshin, Business Intelligence – The Savy Manager's Guide Getting Onboard with Emerging IT, Morgan Kaufmann Publishers, 200BI
- 2 Carlo Vercellis Business Intelligence: Data Mining and Optimization for Decision Making, John Wiley & Sons Ltd

BTCOE704 (C): Blockchain Technology**[Unit 1] Introduction****[6 Hours]**

Overview of Blockchain, Public Ledgers, Bitcoin, Smart Contracts, Block in a Blockchain, Transactions, Distributed Consensus, Public vs. Private Blockchain, Understanding Crypto currency to Blockchain, Permissioned Model of Blockchain, Overview of Security aspects of Blockchain. Basic Crypto Primitives: Cryptographic Hash Function, Properties of a hash function, Hash pointer and Merkle tree, Digital Signature, Public Key Cryptography, A basic crypto currency.

[Unit 2] Bitcoin and Blockchain**[7 Hours]**

Creation of coins, Payments and double spending, Bitcoin Scripts, Bitcoin P2P Network, Transaction in Bitcoin Network, Block Mining, Block propagation and block relay. Working with Consensus in Bitcoin: Distributed consensus in open environments, Consensus in a Bitcoin network, Proof of Work (PoW) – Hashcash PoW, Bitcoin PoW, Attacks on PoW and the monopoly problem, Proof of Stake, Proof of Burn and Proof of Elapsed Time, The life of a Bitcoin Miner, Mining Difficulty, Mining Pool.

[Unit 3] Permissioned Blockchain**[7 Hours]**

Permissioned model and use cases, Design issues for Permissioned blockchains, Execute contracts, State machine replication, Overview of Consensus models for permissioned blockchain-Distributed consensus in closed environment, Paxos, RAFT Consensus, Byzantine general problem, Byzantine fault tolerant system, Lamport-Shostak-Pease BFT Algorithm, BFT over Asynchronous systems.

[Unit 4] Enterprise application of Blockchain**[6 Hours]**

Cross border payments, Know Your Customer (KYC), Food Security, Mortgage over Blockchain, Blockchain enabled Trade, We Trade – Trade Finance Network, Supply Chain Financing, Identity on Blockchain.

[Unit 5] Blockchain Application Development**[6 Hours]**

Hyperledger Fabric- Architecture, Identities and Policies, Membership and Access Control, Channels, Transaction Validation, Writing smart contract using Hyperledger Fabric, Writing smart contract using Ethereum, Overview of Ripple and Corda.

Text Book:

1. Melanie Swan, –Blockchain: Blueprint for a New Economy, O'Reilly, 2015.

Reference Books:

1. Josh Thompsons, –Blockchain: The Blockchain for Beginners-Guide to Blockchain Technology and Leveraging Blockchain Programming.
2. Daniel Drescher, –Blockchain Basics, Apress; 1st Edition, 2017.
3. Anshul Kaushik, –Blockchain and Crypto Currencies, Khanna Publishing House, Delhi.
4. Imran Bashir, –Mastering Blockchain: Distributed Ledger Technology, Decentralization and Smart Contracts Explained, Packt Publishing.
5. Ritesh Modi, –Solidity Programming Essentials: A Beginner's Guide to Build Smart Contracts for Ethereum and Blockchain, Packt Publishing.
6. Salman Baset, Luc Desrosiers, Nitin Gaur, Petr Novotny, Anthony O'Dowd, Venkatraman Ramakrishna, –Hands-On Block Chain with Hyperledger: Building Decentralized Applications with Hyperledger Fabric and Composer, Import, 2018.

NPTEL Course:

1. Prof. Sandip Chakraborty, Department of Computer Science and Engineering, IIT Kharagpur and Dr. Praveen Jayachandran, Research Staff Member, IBM.

BTCOE705 (A): Virtual Reality

[Unit 1] Introduction to Virtual Reality

[6 Hours]

Virtual Reality and Virtual Environment: Computer graphics, Real time computer graphics, Flight Simulation, Virtual environment requirement, benefits of virtual reality, Historical development of VR, Scientific Landmark 3D Computer Graphics: The Virtual world space, positioning the virtual observer, the perspective projection, human vision, stereo perspective projection, 3D clipping, Colour theory, Simple 3D modelling, Illumination models, Reflection models, Shading algorithms, Radiosity, Hidden Surface Removal, Realism- Stereographic image.

[Unit 2] Geometric Modelling

[6 Hours]

From 2D to 3D, 3D space curves, 3D boundary representation Geometrical Transformations: Frames of reference, Modelling transformations, Instances, Picking, Flying, Scaling the VE, Collision detection Generic VR system: Virtual environment, Computer environment, VR technology, Model of interaction, VR Systems.

[Unit 3] Virtual Environment

[6 Hours]

Animating the Virtual Environment: The dynamics of numbers, Linear and Nonlinear interpolation, the animation of objects, linear and non-linear translation, shape & object in between, free from deformation, particle system.

[Unit 4] Physical Simulation

[4 Hours]

Objects falling in a gravitational field, Rotating wheels, Elastic collisions, projectiles, simple pendulum, springs, Flight dynamics of an aircraft.

[Unit 5] VR Hardware and Software

[6 Hours]

Human factors: The eye, the ear, the somatic senses. VR Hardware: Sensor hardware, Head-coupled displays, Acoustic hardware, Integrated VR systems. VR Software: Modelling virtual world, Physical simulation, VR toolkits, Introduction to VRML.

VR Applications: Engineering, Entertainment, Science, Training. The Future: Virtual environment, modes of interaction

Text Book:

1. John Vince, –Virtual Reality Systems –, Pearson Education Asia, 2007.

Reference Books:

1. Anand R., –Augmented and Virtual Reality, Khanna Publishing House, Delhi.
2. Adams, —Visualizations of Virtual Reality, Tata McGraw Hill, 2000.
3. Grigore C. Burdea, Philippe Coiffet, –Virtual Reality Technology, Wiley Inter Science, 2nd Edition, 2006.
4. William R. Sherman, Alan B. Craig, —Understanding Virtual Reality: Interface, Application and Design, Morgan Kaufmann, 2008.
5. www.vresources.org
6. www.vrac.iastate.edu
7. www.w3.org/MarkUp/VRML

BTCOE705 (B): Deep Learning

[Unit 1]

[6 Hours]

History of Deep Learning, Deep Learning Success Stories, McCulloch Pitts Neuron, Thresholding Logic, Perceptrons, Perceptron Learning Algorithm, Multilayer Perceptrons (MLPs), Representation Power of MLPs, Sigmoid Neurons, Gradient Descent, Feed forward Neural Networks.

[Unit 2]

[6 Hours]

FeedForward Neural Networks, Backpropagation. Gradient Descent (GD), Momentum Based GD, Nesterov Accelerated GD, Stochastic GD, AdaGrad, RMSProp. Principal Component Analysis and its interpretations, Singular Value Decomposition.

[Unit 3]

[6 Hours]

Auto encoders and relation to PCA, Regularization in auto encoders, Denoising auto encoders, Sparse auto encoders, Contractive auto encoders. Regularization: Bias Variance Tradeoff, L2 regularization, Early stopping, Dataset augmentation, Parameter sharing and tying. Greedy Layer wise Pre-training, Better activation functions, Better weight initialization methods, Batch Normalization.

[Unit 4]

[6 Hours]

Convolutional Neural Networks, LeNet, AlexNet, ZF-Net, VGGNet, GoogLeNet, ResNet, Learning Vectorial Representations of Words,

[Unit 5]

[6 Hours]

Recurrent Neural Networks, Back propagation through time, Encoder Decoder Models, Attention Mechanism, Attention over images.

Text Book:

1. Ian Goodfellow and Yoshua Bengio and Aaron Courville, "Deep Learning", 1st Edition, MIT Press

Reference Books:

1. Raúl Rojas, Neural Networks: A Systematic Introduction, 1996.
2. Christopher Bishop, Pattern Recognition and Machine Learning, 2007.

NPTEL Courses:

1. Prof. Prof. Mitesh M. Khapra, Prof. Sudarshan Iyengar, Dept. of Computer Science and Engineering, IIT Madras & IIT Ropar, NPTEL Course on Deep Learning (Part-I).

BTCOE705 (C): Design Thinking

[Unit 1] Overview of Design Thinking Process

[6 Hours]

Design Thinking Process: Business context of innovation for applying design thinking, two models of design thinking, phases of design thinking, correlation with other philosophies. Introduction to design thinking: Definition, Origin of design thinking, Importance of design thinking, Design vs. Design thinking, Problem solving, Understanding design thinking and its process model, Design thinking tools. Human-Centered Design (HCD) process - Empathize, Define, Ideate, Prototype and Test and Iterate or Empathize, Analyze, Solve and Test.

[Unit 2] Empathize

[5 Hours]

Design thinking phases, How to emphasize, Role of empathy in design thinking, purpose of empathy maps, Things to be done prior to empathy mapping, creation of user personas, customer journey mapping, How might we questions.

[Unit 3] Analyze or Define

[5 Hours]

Root cause analysis, conflict of interest, perspective analysis, big picture thinking through system operator, big picture thinking through function modeling Silent brainstorming, metaphors for ideation, CREATE and What-If tool for ideation, introduction to TRIZ, Inventive principles and their applications.

[Unit 4] Test (Prototyping and Validation)

[5 Hours]

Prototyping, Assumptions during the design thinking process, Validation in the market, best practices of presentation.

[Unit 5] Design Innovation

[5 Hours]

Benefits of iteration in the design thinking process, taking the idea to the market, introduction to innovation management in a company.

Text Book:

1. Bala Ramadurai, –Karmic Design Thinking, First Edition, 2020.

Reference Books:

1. Vijay Kumar, 101 Design Methods: A Structured Approach for Driving Innovation in Your Organization –.
2. Human-Centered Design Toolkit: An Open-Source Toolkit to Inspire New Solutions in the Developing World by IDEO.
3. This is Service Design Thinking: Basics, Tools, Cases by Marc Stickdorn and Jakob Schneider.
4. Ulrich, Karl T. Design: Creation of artifacts in society, 2011.

BTCOL707 Artificial Intelligence

List of Experiments:

1. Study of PROLOG. Write the following programs using PROLOG.
2. Write a program to solve 8 queens problem.
3. Solve any problem using depth first search.
4. Solve any problem using best first search.
5. Solve 8-puzzle problem using best first search.
6. Solve Robot (traversal) problem using means End Analysis.
7. Solve traveling salesman problem.

BTCOL707 Cloud Computing

List of Experiments:

(Pl. Note: List of Experiments should be as per theory covered in the class based on Cloud Environments.

Following list can be used as a reference.)

1. Sketch out and analyze architecture of Moodle cloud portal and moodle cloud site and create different entities dynamically.
2. Create a scenario in wordpress for Social Marketing, Search engine and Sharing Tools.
3. Working in Cloud9 to demonstrate different language.
4. Working in Codenvy to demonstrate Provisioning and Scaling of a website.
5. Implement and configure Google App Engine to deploy Python Program application.
6. Installation and configuration of virtual machine with guest OS.
7. Demonstrate the use of map and reduce tasks.
8. Implementation of SOAP Web services in C#/JAVA Applications.
9. Categorize Amazon Web Service (AWS) and implement its various cloud entities using its Cloud Toolbox support.
10. Implement and use sample cloud services with the help of Microsoft Azure.
11. Design and analyze architecture of Aneka / Eucalyptus / KVM identify different entities to understand the structure of it.
12. Make and perform scenario to pause and resume the simulation in Aneka / Eucalyptus entity, and create simulation entities dynamically.
13. Organize a case in Aneka / Eucalyptus for simulation entities in run-time using a its toolkit support and manage virtual cloud.

BTCOS708: Project phase - I

BTCOF801: Project phase – II (In-house) / Internship and Project in the Industry

In this course, it is expected that students will go to industry for internship for one semester and do industry based project in that period. Student will be assigned one dept. one Industry guide to monitor progress of the student. After, completion of the Internship student will submit project report to the dept. and project examination will be conducted in consultation with the Industry guide.

In case, if student not opting / not doing Internship in the Industry, such students can do project work in the dept.

COURSE CURRICULUM MAPPING WITH MOOC PLATFORM NPTEL

Sr. No.	Name of Subject as per Curriculum	Course Code	Semester	SWAYAM/ NPTEL Course And Web Link	Name of Institute offering course	Relevance %	Duration of Course
1	Linear Algebra	BTES301	III	https://nptel.ac.in/courses/111/101/111101115/	IIT, Madras	85	8 Weeks
				https://nptel.ac.in/courses/111/106/111106051/		90	12 Weeks
2	Discrete Mathematics	BTCOC302	III	https://nptel.ac.in/courses/106/106/106106094/	IIT, Madras	90	8 Weeks
				https://nptel.ac.in/courses/111/107/111107058/	IIT, Roorkee	90	
3	Data Structures	BTCOC303	III	https://nptel.ac.in/courses/106/102/106102064/	IIT, Delhi	90	Not mentioned
4	Computer Architecture & Organization	BTCOC304	III	https://nptel.ac.in/courses/106/106/106106092/	IIT, Madras	85	12 weeks
				https://nptel.ac.in/courses/106/103/106103180/	IIT, Guwahati	75	
				https://nptel.ac.in/courses/106/106/106106166/	IIT, Madras ,IIT, Kharagpur	70	
				https://nptel.ac.in/courses/106/105/106105163/	IIT, Kharagpur	85	
				https://swayam.gov.in/nd1_noc20_cs64/preview		85	
5	Object Oriented Programming in C++	BTCOC305	III	https://nptel.ac.in/courses/106/105/106105151/	IIT, Kharagpur	58	8 weeks
6	JAVA Programming	BTCOL306	III	https://nptel.ac.in/courses/106/105/106105191/	IIT, Kharagpur	90	12 Weeks
7	Design & Analysis of Algorithms	BTCOC401	IV	https://nptel.ac.in/courses/106/101/106101060/	IIT, Kharagpur IIT,	40	12 weeks
				https://nptel.ac.in/courses/106/105/106105164/	Madras		
				https://swayam.gov.in/nd1_noc20_cs71/preview	Chennai Mathematical Institute		
8	Probability & Statistics	BTBS402	IV	https://nptel.ac.in/courses/111/106/111106112/#	IIT, Madras	80	4 weeks
				https://nptel.ac.in/courses/111/105/111105090/	IIT, Kharagpur	90	12 weeks
9	Operating Systems	BTCOC403	IV	https://nptel.ac.in/courses/106/108/106108101/	IISc, Bangalore	1. 85 2. 80	1. 8 Weeks 2. 8 Weeks
				https://nptel.ac.in/courses/106/106/106106144/	IIT, Madras		
10	Basic Human Rights	BTHM404	IV	https://nptel.ac.in/courses/109/104/109104068/	IIT, Kanpur	75	30 Hours

11	Digital Electronics & Microprocessors	BTES405	IV	https://nptel.ac.in/courses/108/105/108105132/ https://nptel.ac.in/courses/108/103/108103157/	IIT, Kharagpur IIT, Guwahati	50	12 weeks
12	Python Programming	BTCOL406	IV	https://nptel.ac.in/courses/106/106/106106182/	IIT, Ropar	95	12 weeks
14	Database Systems	BTCOC501	V	http://nptel.ac.in/courses/106/1/06093/	IIT, Madras	95	12 Weeks
15	Theory of Computation	BTCOC502	V	https://nptel.ac.in/courses/106/104/106104028/ https://nptel.ac.in/courses/106/106/106106049/	IIT, Kharagpur IIT, Madras	92	45 Hrs 42 Hrs
16	Machine Learning	BTCOC503	V	https://nptel.ac.in/courses/106/105/106105152/	IIT, Kharagpur	100	8 Weeks
17	Human Computer Interaction	BTCOE504 (A)	V	https://nptel.ac.in/courses/106/103/106103115/#	IIT, Guwahati	70	8 Weeks
18	Numerical Methods	BTCOE504 (B)	V	https://nptel.ac.in/courses/111/107/111107105/	IIT, Roorkee	90	8 Weeks
19	Economics and Management	BTHM505 (A)	V	https://nptel.ac.in/courses/110/105/110105067/	IIT, Kharagpur	90	8 Week
20	Business Communication	BTHM505 (B)	V	https://nptel.ac.in/courses/110/105/110105052/	IIT, Kharagpur	90	8 Weeks
21	Compiler Design	BTCOC601	VI	https://nptel.ac.in/courses/106/108/106108113/ https://nptel.ac.in/courses/106/104/106104123/	IISc, Bangalore IIT Kanpur	80	40 Hrs
22	Computer Networks	BTCOC602	VI	https://nptel.ac.in/courses/106/105/106105081/ https://nptel.ac.in/courses/106/105/106105080/	IIT Kharagpur	90	12 Weeks
23	Software Engineering	BTCOC603	VI	https://nptel.ac.in/courses/106/105/106105182/	IIT, Kharagpur	70	9 weeks
24	Geographic Information System	BTCOE604 (A)	VI	Introduction to Geographic Information Systems	IIT, Roorkee	90	4 weeks
25	Internet of Things	BTCOE604 (B)	VI	https://nptel.ac.in/courses/106/105/106105166/	IIT, Kharagpur	60	12 Weeks
26	Embedded Systems	BTCOE604 (C)	VI	https://nptel.ac.in/courses/106/105/106105193/	IIT, Kharagpur	80	8 Weeks
27	Development Engineering	BTCOE605 (A)	VI	https://nptel.ac.in/courses/109/103/109103023/ https://nptel.ac.in/courses/109/104/109104074/	IIT, Guwahati IIT, Kanpur	30 40	8 Weeks
28	Employability and Skills Development	BTCOE605 (B)	VI	https://nptel.ac.in/courses/109/105/109105144/	IIT, Kharagpur	75	8 Weeks
29	Consumer Behaviour	BTCOE605 (C)	VI	https://nptel.ac.in/courses/110/105/110105054/	IIT Kharagpur	90	40 Hrs

30	Artificial Intelligence	BTCOC701	VII	https://nptel.ac.in/courses/106/106/106106126/ https://nptel.ac.in/courses/106/105/106105078/	IIT, Madras IIT, Kharagpur	70	48 Hrs 41 Hrs
31	Cloud Computing	BTCOE702	VII	https://nptel.ac.in/courses/106/104/106104182/ https://nptel.ac.in/courses/106/105/106105167/	IIT, PATNA IIT, Kharagpur	30 40	8 weeks
32	Bioinformatics	BTCOE703 (A)	VII	https://nptel.ac.in/courses/102/106/102106065/	IIT, Madras	50	12 Weeks
33	Distributed Systems	BTCOE703 (B)	VII	https://nptel.ac.in/courses/106/106/106106168/	IIT, PATNA	50	8 Weeks
34	Big Data Analytics	BTCOE703 (C)	VII	https://nptel.ac.in/courses/106/104/106104189/	IIT, PATNA	50	8 Weeks
35	Cryptography and Network Security	BTCOE704 (A)	VII	https://swayam.gov.in/nd2_no_u19_cs08/preview	Uttarakhand Open University, Haldwani	20	12 Weeks
36	Business Intelligence	BTCOE704 (B)	VII	https://nptel.ac.in/courses/106/104/106104220/	IIT, Kharagpur	10	12 Weeks
37	Blockchain	BTCOE704 (C)	VII	https://nptel.ac.in/courses/106/104/106104220/	IIT, KANPUR	60	8 Weeks
38	Virtual Reality	BTCOE705 (A)	VII	https://nptel.ac.in/course/106/106/106106138	IIT Madras & UIUC	30	8 Weeks
39	Deep Learning	BTCOE705 (B)	VII	https://nptel.ac.in/noc/courses/noc19/SEM2/noc19-cs85/	IIT Madras & IIT Ropar	100	12 Weeks
40	Design Thinking	BTCOE705 (C)	VII	https://nptel.ac.in/courses/110/106/110106124/	IIT Madras	75	4 Weeks

DR. BABASAHEB AMBEDKAR TECHNOLOGICAL UNIVERSITY, LONERE
COURSE CURRICULUM MAPPING WITH MOOC PLATFORM COURSERA

Sr. No.	Name of Subject as per Curriculum	Course Code	Semester	Coursera Course	Name of Institute offering course	Relevance %	Duration of Course
1	Discrete Mathematics	BTCOC302	III	1) https://www.coursera.org/learn/discrete-mathematics/home/welcome 2) https://www.coursera.org/specializations/discrete-mathematics	1) Shanghai Jiao Tong University 2) University of California San Diego National Research University Higher School of Economics	1) 75 2) 90	8 Weeks
2	Data Structures	BTCOC303	III	1) Data Structures 2) Data Structures & Algorithms	1) UC San Diego 2) UC San Diego	1) 90 2) 80	1) 6 Weeks 2) 6 Weeks
3	Computer Architecture & Organization	BTCOC304	III	Computer Architecture	Princeton University, US	25	4 Weeks
4	Object Oriented Programming in C++	BTCOC305	III	C++ For C Programmers, Part A	University of California, Santa Cruz	27	5 Weeks
5	Digital Electronics & Microprocessors	BTES403	IV	1) Digital Systems: From Logic Gates to Processors	1) Universitat Autònoma de Barcelona 2) Princeton University	20	4 Weeks
6	Design & Analysis of Algorithms	BTCOC401	IV	Algorithms Specialization	Stanford University	40	16 Weeks
7	Probability & Statistics	BTBS402	IV	Probability Theory, Statistics and Exploratory Data Analysis	National Research University Higher School of Economics	80	6 Weeks
8	Operating Systems	BTCOC403	IV	Operating Systems and You: Becoming a Power User	Google	20	6 Weeks
9	Database Systems	BTCOC501	V	Relational database systems	Universidad Nacional Autónoma de México	30	4 Weeks
10	Theory of Computation	BTCOC502	V	Computer Science: Algorithms, Theory, and Machines	Princeton University	25	4 Weeks
11	Machine Learning	BTCOC503	V	Machine Learning with Python	IBM	50	6 Weeks
12	Human Computer Interaction	BTCOE504 (A)	V	Interaction Design Specialization	UC San Diego	30	13 Weeks
13	Economics and Management	BTHM505 (A)	V	Managerial Economics and Business Analysis Specialization	University of Illinois	30	4 Weeks

14	Business Communication	BTHM505 (B)	V	Communication theory: bridging academia and practice	National Research University Higher School of Economics	35	9 Weeks
15	Compiler Design	BTCOC601	VI	Nil	Nil	Nil	Nil
16	Computer Networks	BTCOC602	VI	The Bits and Bytes of Computer Networking	Google	50	4 Weeks
17	Software Engineering	BTCOC603	VI	<u>Software Development Processes and Methodologies</u> https://www.coursera.org/learn/software-Processes	University of Minnesota	25	4 Weeks
18	Geographic Information System	BTCOE604 (A)	VI	1. GIS, mapping, and spacial analysis Specialization	University of Toronto	40	6 months
19	Internet of Things	BTCOE604 (B)	VI	Internet of Things Specialization	UC San Diego	40	6 Months
20	Development Engineering	BTCOE605 (A)	VI	Revolutionary Ideas: Utility, Justice, Equality, Freedom	Rutgers the State University of New Jersey	30	5 Weeks
21	Consumer Behaviour	BTCOE605 (C)	VI	Digital Marketing Specialization	Illinois	70	6 Months
22	Artificial Intelligence	BTCOC701	VII	Introduction to Artificial Intelligence (AI)	IBM	40	4 Weeks
23	Cloud Computing	BTCOE702	VII	Cloud Computing Applications, Part 1: Cloud Systems and Infrastructure	University of Illinois at Urbana-Champaign	70	4 Weeks
24	Bioinformatics	BTCOE703 (A)	VII	Bioinformatics Capstone: Big Data in Biology	University of California San Diego	20	3 Weeks
25	Distributed System	BTCOE703 (B)	VII	Distributed Programming in Java	Rice University	30	4 Weeks
26	Cryptography and Network Security	BTCOE704 (A)	VII	Information Security: Context and Introduction	Royal Holloway, University of London	40	4 Weeks
27	Business Intelligence	BTCOE704 (B)	VII	Business Intelligence Concepts, Tools, and Applications	University of Colorado System	30	5 Weeks

COURSE CURRICULUM MAPPING WITH MOOC PLATFORM

Edx

Sr. No.	Name of Subject as per Curriculum	Course Code	Semester	Edx Course	Name of Institute offering Course	Relevance %	Duration of Course
1	Discrete Mathematics	BTCOC302	III	https://www.edx.org/course/advanced-algorithmics-and-graph-theory-with-python	IMT Atlantique, a french technological university	50	6 Weeks
2	Data Structures	BTCOC303	III	1) Foundations of Data Structures 2) Algorithms and Data Structures	1) IIT Bombay 2) UCSanDiego	1) 90 2) 70	1) 6 Weeks 2) 4 Weeks
3	Computer Architecture & Organization	BTCOC304	III	1. Computer Organization 2. Computer Architecture	1. MITx 2. MITx	1. 20 2. 20	10 Weeks
4	Object Oriented Programming in C++	BTCOC305	III	Object-oriented Programming	IIT BombayX	53	4 Weeks
5	Design & Analysis of Algorithms	BTCOC401	IV	Algorithm Design and Analysis	University of Pennsylvania	40	4 Weeks
6	Probability & Statistics	BTBS402	IV	Introduction to Probability	Harvard University	50	8 Weeks
7	Operating Systems	BTCOC403	IV	Computer Hardware and Operating Systems	New York University	40	6 Weeks
8	Digital Electronics & Microprocessors	BTES405	IV	Computer System Design: Advanced Concepts of Modern Microprocessors	1) Edx Edge	10	6 Weeks
9	Database Systems	BTCOC501	V	Databases: SQL	Stanford Online	50	8 Weeks
10	Theory of Computations	BTCOC502	V	Automata Theory	Stanford University	60	7 Weeks
11	Machine Learning	BTCOC503	V	Machine Learning with Python: A Practical Introduction	IBM	50	5 Weeks
12	Human Computer Interaction	BTCOE504 (A)	V	Human-Computer Interaction	Georgia Tech	30	12 Weeks
13	Economics and Management	BTHM505 (A)	V	Introduction to Managerial Economics	<u>IIM Bangalore</u>	30	6 Weeks
14	Business Communication	BTHM505 (B)	V	Effective Business Communication	<u>IIM Bangalore</u>	40	6 Weeks
15	Compiler Design	BTCOC601	VI	Compilers	Stanford University	45	10 Weeks

16	Computer Networks	BTCOC602	VI	Introduction to Networking	New York University	40	7 Weeks
17	Software Engineering	BTCOC603	VI	Software Engineering Essentials https://www.edx.org/course/software-engineering-essentials	TUMx	40	8 Weeks
18	Geographic Information System	BTCOE604 (A)	VI	No Program available	NA	NA	NA
19	Internet of Things	BTCOE604 (B)	VI	Getting Started with the Internet of Things (IoT)	Microsoft	30	4 Weeks
20	Development Engineering	BTCOE605 (A)	VI	Human Rights, Human Wrongs: Challenging Poverty, Vulnerability and Social Exclusion	SDGAcademyX, Middlesex University	40	11 Weeks
21	Consumer Behaviour	BTCOE605 (B)	VI	Consumer Behaviour	IITMB	50	4 Weeks
22	Artificial Intelligence	BTCOC701	VII	CS50's Introduction to Artificial Intelligence with Python	Harvard University	35	7 Weeks
23	Bioinformatics	BTCOE703 (A)	VII	Bioinformatics	University of Maryland	40	24 Weeks
24	Distributed Systems	BTCOE703 (B)	VII	Reliable Distributed Algorithms - Part 1	KTHx	30	5 Weeks
25	Cloud Computing	BTCOE703 (C)	VII	Cloud Computing Management	University of Maryland	20	8 Weeks
26	Cryptography and Network Security	BTCOE704 (A)	VII	Cyber security	Rochester Institute of Technology	50	40 Weeks
27	Business Intelligence	BTCOE704 (B)	VII	Business Intelligence for IoT Solutions	Microsoft	20	4 Weeks
28	Block Chain	BTCOE704 (C)	VII	1. Block chain Technology 2. Block chain Fundamentals	Berkeley University Of California	60	14 Weeks
29	Virtual Reality	BTCOE705 (A)	VII	How Virtual Reality Works	Ucsan Diego	10	6 Weeks
30	Deep Learning	BTCOE705 (B)	VII	Deep Learning Fundamentals with Keras	IBM	15	5 Weeks